Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN TYPE ___ SMALL ENTITY (Column 2) OR (Column 1) TOTAL CLAIMS RATE FEE RATE **FEE** OR BASIC FEE BASIC FEE 385.00 770.00 NUMBER EXTRA NUMBER FILED **FOR** TOTAL CHARGEABLE CLAIMS X\$18= minus 20= X\$ 9= OR INDEPENDENT CLAIMS minus 3 = X86= X43= OR MULTIPLE DEPENDENT CLAIM PRESENT +290= +145= OR * If the difference in column 1 is less than zero, enter "0" in column 2 OR TOTAL TOTAL OTHER THAN **CLAIMS AS AMENDED - PART II** SMALL ENTITY SMALL ENTITY OR (Column 3) (Column 2) (Column 1) HIGHEST ADDI-CLAIMS ADDI-REMAINING NUMBER **PRESENT** TIONAL TIONAL RATE RATE **PREVIOUSLY EXTRA** AMENDMENT **AFTER** FEE FEE PAID FOR AMENDMENT X\$18= Minus X\$ 9= Total OR Independent Minus X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL 56 78 OR ADDIT. FEE ADDIT. FEE (Column 3) (Column 2) (Column 1) HIGHEST CLAIMS ADDI-ADDI-REMAINING 0 NUMBER PRESENT **TIONAL** RATE TIONAL RATE **PREVIOUSLY EXTRA AFTER** NDMENT FEE FEE PAID FOR **AMENDMENT** X\$18= Total Minus X\$ 9= OR AME Minus Independent X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145 =OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 3) (Column 1) (Column 2) CLAIMS HIGHEST ADDI-ADDI-NUMBER **PRESENT** REMAINING **TIONAL** RATE TIONAL RATE **PREVIOUSLY** AMENDMENT **AFTER EXTRA** FEE FEE **AMENDMENT** PAID FOR X\$18= Total Minus ** X\$ 9= OR Minus Independent X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR

OR

TOTAL

ADDIT. FEE

TOTAL

ADDIT. FEE

* If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."